# include<stdio.h>

void main()

{

int number;

printf("enter your number");

scanf("%d",number);

if (number>,>=,==,!=number && number<,<=,==,!=number)

{

printf("entered number %d range of number to number",number);

}

else if

{

printf(number>,>=,==,!=number && number<,<=,==,!=number)

{

printf("entered number %d range of number to number",number);

}

}

else if

{

printf(number>,>=,==,!=number && number<,<=,==,!=number)

{

printf("entered number %d range of number to number",number);

}

}

else if

{

printf(number>,>=,==,!=number && number<,<=,==,!=number)

{

printf("entered number %d range of number to number",number);

}

}

else

else if

{

printf(number>,>=,==,!=number && number<,<=,==,!=number)

{

printf("entered number %d range of number to number",number);

}

}

else

{

printf("number is not in range",number);

}

}